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There's something *fishy* going on

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Congratulations! You are taking part in a murder mystery by Red Herring Games.

A few simple instructions to help you along:

Firstly: Don’t Panic!

This booklet contains all the information you need as a guest to help you act your part throughout the murder mystery party.

The first page provides you with additional background information to help you get into character, however there are no special acting abilities required and you can make as much or as little of your character as you wish.

After that on each page you are given either something to read out (dialogue), questions to ask, or information to help you answer questions you will be asked. These questions and answers are not intended to be read out word for word. Instead read them, digest the information and then ask and answer any questions in your own words. You are encouraged to ad lib, but it is very important you do not lie, so please provide the information contained within your booklet when asked.

Your host for the evening will direct you where necessary and tell you when to move on to the next round when the time is right.

If you are the murderer you will not be told. When you finally come to guess who did it – it could easily be you and feel free to point the finger at yourself if you feel you must!

And lastly: Have fun!

Gold Thumb

Background Character Information:

Keep this information to yourself, and use it to help you to act in character throughout the mystery:

You are larger than life and have a big booming voice to show for it. You think you are Mr Big, and you always push yourself to the fore in any conversation, even if you always end up turning the conversation back round to you.

You like gold and are not adverse to comparing quality of jewellery with anyone else. (Yours is always better of course!)

You tend to attract women, but you know they are really only after you for one thing, and you aren’t prepared to give any of your gold up just yet.
Gold Thumb

Introductions:

Use the following dialogue to introduce yourself to the other guests, speaking when indicated below.

Gold Thumb speaks first using the following dialogue:

Damsels is dead eh? That saves me a job then. Like I always said, “No Mr Damsels, I expect you to die!” And it looks as though he has. Once again I’ve been proved right.

My name’s Gold Thumb everyone, and you’d do well to remember it. You could say I am a man with the Midas touch. But it’s not a cold finger, you understand, more of a lukewarm digit really, and handy for thumbing lifts.

After you have heard from everyone, please continue reading and begin round 1.

Scripted Dialogue Round 1

Penny Farthing: Well it looks to me like someone else here thought they had a license to kill. Damsels dead! I can scarcely believe it!

Gold Thumb: You better believe it. The man has gone. At last! - is all I can say!

Kitty With-Claws: You would. I don’t care that he was a spy. He was a spy who loved me and I’m going to miss him terribly.

Ernst Fuzzyfelt: I’m sure you aren’t the only one, though I have to say, like Gold Thumb here, I’m glad he’s gone. One less spy to worry about.

Scaryminger: Live and let die. That’s what I always say. Some you win, some you lose, and it looks like Damsels lost this one.

Cuttlefishy: Well it scares the living daylights out of me to think there’s a murderer among us. I always thought I’d be safe at an MI6 function. It looks like I was wrong.

Cont.
Scaryminger: Don’t worry. I’ll protect you. Like Penny said, Damsels isn’t the only one here with a license to kill. Besides I think if they wanted to kill anyone else, they would have done it by now.

Gold Thumb: I think you have something there Scaryminger. It was a singular phenomenon. If he or she had wanted more than one person dead then they’d have taken out the entire building.

Penny Farthing: A reassuring thought I’m sure.

Ernst Fuzzyfelt: And one for the file. It’s a good idea that, blowing up an entire building.

Cuttlefishy: Unless you’re in it at the time.

Kitty With-Claws: Well, let’s just be glad there is no-one here with suicidal tendencies and get on with solving the case.

Gold Thumb - First Round

Questions you should ask:

How come Ernst never has a cat hair on him despite looking after these traumatised cats day in and day out?

Penny Farthing says she worked with Damsels. Just how long has she worked with him at MI6?

Information you should reveal about yourself only when asked.

You first met Roger Damsels just before your planned raid on Fort Knox. You had it all worked out. You were going to poison the guards and just walk straight in and get the gold, but Damsels foiled you! You don’t really blame him, that was his job. He’s a nice enough chap, just working for the wrong side!

You tried to kill him once with a laser beam. It would have sliced him clean in half – cool. But he got away. Some trickery of Q’s no doubt. Since then you’ve kept your eye on him. You didn’t see the point in trying to kill him again unless he was poking his nose into your affairs, and as Damsels seems to be busy poking in everyone else’s affairs, he’s hardly had time to concentrate on you.

Do not read further until instructed by your host.
Scripted Dialogue Round 2

Miss Penny Farthing: Well I don’t know about any of you, but I think it’s disgraceful that a man on Her Majesty’s Secret Service should be caught with his pants down. It brings us into disrepute.

Ernst Fuzzyfelt: You mean more than the fact one of your spies was stupid enough to get bumped off?

Cuttlefishy: I don’t know as I’d call it stupidity. More bad luck really. You can’t watch your back all the time.

Scaryminger: Quite right, you’d end up walking into things for a start, and you know what happens when you start turning around to look behind you? People creep up in front!

Kitty With-Claws: It’s just a shame Roger Damsels didn’t have nine lives.

Scaryminger: Even two would have come in handy right about now.

Gold Thumb: Actually I’m glad he only had one life. He caused enough damage the first time around. I certainly wouldn’t want a second instalment.

Kitty With-Claws: Ah, but you didn’t know him like I did. Once, twice, it’s never enough.

Scaryminger: Never?

Cuttlefishy: Never?

Gold Thumb: Never?

Penny Farthing: Look you lot, never say never again will you, I’m getting fed up with all these “nevers”. If you ask me, never meeting him at all would have done just fine. Still, we can’t change the past.

Gold Thumb: How true. But we can prevent any further assassinations. Let’s continue our investigations to find out who killed him.

Cont.
Gold Thumb - Second Round

Questions you should ask:

As a professional assassin does Scaryminger have a preferred modus operandi? Poison perhaps? You saw Cuttlefishy and Roger Damsels having a heated discussion earlier today.

Cuttlefishy was gesturing wildly with her hands. What were they discussing?

Information you should reveal about yourself only when asked.

You saw Roger Damsels’ Aston Martin parked in the parking lot when you drove up this evening and decided you’d do a spot of vandalism. Fearing Q’s gadgets you put your chauffeur up to it. If anyone goes outside, they’ll probably be able to see “Mr Kiss Kiss Bang Bang” scratched into his car’s paint work. (That should cost MI6 a bit of money to respray!)

Since your failed raid on Fort Knox, you’ve been trying to come up with another evil plot. So far you have done nothing but brainstorm ideas. Some are daft, some are workable. You haven’t committed yourself to anything yet.

Do not read further until instructed by your host.

Scripted Dialogue Round 3

Gold Thumb: Look, some of us have important business to attend to, can’t we just speed this thing up a little.

Miss Penny Farthing: It’s not as if the rest of us have all the time in the world you know! I’m sure we’re going as fast as we can.

Kitty With-Claws: Don’t worry my dear, these megalomaniacs don’t have any patience. I should know; I’ve worked for one for long enough.

Ernst Fuzzyfelt: Well my dear, if you ever fancied a change of pace you could always come to work for me. I have need of a good receptionist with a variety of skills.

Kitty With-Claws: Thanks for the offer. But I’m happy where I am right now.

Scaryminger: I’m sure you are. But it never hurts to move around, get a bit of perspective.

Cont.
Cuttlefishy: That’s true. I’ve travelled all over with my circus, and believe me, sometimes the world is not enough. You need to get out and live a bit more.

Ernst Fuzzyfelt: Then again, Damsels certainly got out and about and look at him. He’s dead.

Gold Thumb: We all have to die sometime.

Scaryminger: A reassuring thought. Personally I don’t plan dying any time soon.

Penny Farthing: It’s not as if you have any control over it. I mean, you could drop dead from a heart attack tomorrow, or get run over by a bus tonight.

Kitty With-Claws: Or indeed get bumped off by a murderer.

Cuttlefishy: And with a murderer still on the loose that is highly likely.

Miss Penny Farthing: Then perhaps we ought to conclude our investigations as soon as possible.

Gold Thumb - Third Round

Questions you should ask:

You walked past Cuttlefishy and Roger Damsels when they were having their “heated discussion”. It sounded more serious than that. Cuttlefishy was threatening to cut his fingers off or something. Why not ask her about her threatening behaviour?

You can understand why Damsels didn’t think SPECTRE was real. You’ve never heard of it before (in relation to cats that is), you suspect Damsels might have been right. Was that paperwork all genuine that Ernst showed Damsels?

Information you should reveal about yourself only when asked.

Just this morning your brainstorm list went missing. It had been in your suite in the hotel. When you saw Roger Damsels here earlier you put two and two together and figured he must have stolen it. You got into an argument with him, he said something along the lines of “You expect me to talk?” And you replied with your usual line of “No Mr Damsels I expect you to die.” To which he just laughed and walked off. Grrr.

You have never poisoned anyone in your life and you aren’t about to start now. You go in for mass murder (gassing Fort Knox for example) or messy killings, such as laser beams. Administering poison is just not your style. And besides you always have henchmen do the killings for you. You hate to get your hands dirty!

Do not read further until instructed by your host.
Gold Thumb

Concluding Statement

Use the following dialogue to summarise your position, speaking when indicated below.

Gold Thumb speaks first using the following dialogue:

Well, even if Damsels didn’t take those brainstormed schemes, you now all know about my favourite so it doesn’t matter anyway. I’m going to have to go back to the drawing board and start over. Still, at least there’s one less spy around for me to worry about. Not that I killed him you understand!

After you have heard from all the guests make a prediction as to who the murderer is and why.

Tell the others.

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